PRESET TO CUES – Troubleshooting Guide

Developed by: My Light Plugin

Status and error messages from **PRESET TO CUES** are printed to the grandMA3 System Monitor and Command Line with the [Preset2Seq] prefix.

1. Common Issues & Solutions

No named groups appear when selecting a group

- **Cause:** There are no named groups in any DataPool, or existing groups have blank names.
- **Solution:** Store at least one group in your Groups Pool and give it a name, then run the plugin again.

No presets found for the selected preset type

- **Cause:** The chosen preset pool has no named presets (1–9999).
- **Solution:** Verify that presets exist and are labeled in the target preset pool, or select a different preset type.

Sequence creation stops with "No free sequences available"

- **Cause:** All sequence slots from 1001 to 9999 in the current DataPool already have a name.
- **Solution:** Delete or clear unused sequences in the 1001–9999 range in your Sequence Pool and retry.

A cue is created for a step where the preset does not exist

- **Cause:** A gap exists in preset numbers between your chosen start and end preset, and the plugin logs that the preset does not exist while creating a cue for that step.
- **Solution:** Select a contiguous range of existing presets, or edit/remove empty cues in the generated sequence afterward.

Error message: ERROR: Cannot access DataPools or ERROR: Cannot access the sequence pool

- **Cause:** The plugin could not access Root().ShowData.DataPools or DataPool().Sequences.
- **Solution:** Check your user profile permissions and ensure a valid DataPool is active in the showfile.

Sequence is created without fade time or without executor assignment

- **Cause:** The fade time or page/executor prompt was canceled during the wizard.

Solution: Re-run the sequence generator and complete all prompts, or set the fade time and executor assignment manually in grandMA3.